

436800/732260

Pg 1

BEGIN : 1326

SANCTUARY: 1331

TARGET : 1333

1. LEFT OVER RIGHT

SGFOIA3

2. SLIGHT BACK PAIN

3.

4.

FRONTLOAD:

"WE have a new target today. IT is a somewhat complex target. For This reason we will be returning to This target on Several occasions on a continuing basis. I say This so That you do not become overawed or hurried in Your observations."

SGFOIA3

STATEMENT:



436800/732260

Large, white, red, structure, like spokes leading out, multi-leveled - Spokes are like wings - parts of structure similar to wings but go into different directions. Area around large structure - - - Hard/smooth/concrete/PATCHES LIGHT/GREEN NATURAL Flat in areas, rising up in background, whole area manmade feeling. large area-structure going

STAY OUTSIDE structure

RAISED Land like embankment -Aesthetic rather than functional. Water, enclosed like pale blue, shallow, manmade feeling, enclosed in structure. A series of structures, tall, thin, rising up systematic arranged, metallic, maybe wooden too, lined

Lined row data

Dress right Dress, orderly

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- * SUNSHINE but not real hot - other structures in area. all appear large, somewhat ornate, spread out, feel official, feel symbolic, walkways, hand rails, maintained, cleaned. BACK TO FIRST STRUCTURE. --- IN some way outside area associated with structure -
- Look down on The Structure --- describe
- * Top level smaller than bottom, a curviness, triangular overall shape. Much concrete surrounding, patches of light green. Something on top. Tall, thin narrow perhaps flagpole.
- Go to The entrance --- describe The entrance
- * Moving toward The building --- stairs, wide, two levels of steps - not much of a landing, Very clean, landscaped and maintained - Building is shaped funny
- Shaped funny --- describe
- * The spokes from ground level, The triangular shape and hub then going out
- Move back to The entrance
- * Semi-ornate - Semi-clean lines up close - Round mainly concrete. A designed building, a lot of thought went into design. NOT ENTIRELY functional design - Tall, some curves up close
- Curving - Source

- * This is new ~~style~~ style - simplistic but elaborate. Simple lines.
- Move inside
- * Can't find door but just went in anyhow
- * ~~carpet~~ carpet, people hushed quiet, counters
- Raw Data - counters
- * Long, table like, near walls --- people, men/women dark uniforms, like airline counter uniforms. off center lighting. People are looking at something somewhat subdued
- People looking ---
- * Looking bad word, concentration but not real deep concentration, paying attention --- wall comes to point here --- New feeling / fresh feeling - clatter noise, systematic clatter, machine noise
- * a machine noise

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- * A sliding noise (like) metal conveyor belt around the corner.
- Describe The Thing That is making This noise.
- * The sliding noise.
- Yes
- * Two separate Things: ① Tubular opening tunnel, going down, coming up, moving stairs, ② Metallic Raised, long, shiny new buffers/padding. Circular metallic, Raised, revolving like a play ground merry-go-round. Large / large structure. lot of natural light
- Pause for a moment -- This is a large structure.
- * I want you to examine it by yourself. Move completely through the structure and when you return we will examine it in detail. I'll call you back - Begin now to move around the various parts of this structure.. 1400
- Have you finished your tour
- * YES, There are many areas and many people in the building. upstairs - ~~very~~ large area.. only men, white short sleeve shirts. Some excitement. None of men real old. Conversation noises. Feeling (like) a booking joint. Through this area - area is blue, bright orange area. Against wall. Quiet. Cubicles, more serene, calmer here. overall This place has rather a civilian feeling.
- Fighting AOL of DIAc -
- Consider the DIAc - Know your NOT at the DIAc. Now describe your site.
- * People, more cubicles off hallways, looking ^{for} something interesting - An admin area -- back downstairs 1st level -
- Move to First Floor - go to location #2 - You'll know when you get there. Describe it to me.
- * Focusing - OK - large room - looks (like) bunch of fancy chairs in circle - Raw data - Circular man made - polka dots
- Describe These Things you call chairs
- "L" shapes, facing inward, cloth, polka dots, pastel, bright colors in a circle ~~many~~ ^{many} of room

~~3~~ 4

★ a machine

→ a machine

★ Gray, metallic, functional, bottom, protrusion on top, ~~very low~~ AOL very low ice-maker, ~~lid~~ lid open up - stairs - moving round, dark colored walls, no activity - no people now - people associated with this room =

→ leave the room, go outside, look again at the building, the other buildings, the concrete, the trees, the water - move now to Sanchary.
1415 (42 minutes)

- ① Building profile
- ② Area around building
- ③ chairs in circle -
- ④ counters in room near walls
- ⑤ Machine

Site is a large odd shaped building surrounded by landscaped concrete. Man made pond of water nearby. Other large buildings scattered throughout area.

This building was designed (architectured). Building has both simple lines and is ornate. Building is official.

Inside there are angles. Maroon area. carpeted, counters (set sketchy) people paying attention (NFI) both men and women, people wearing uniforms, not military. Blue blazers and blue pants or skirts. a muted, rhythmic clock-like sound from a machine on counter. a feeling that one should not

(2)

make to much noise here.
People are serious.

Other area with moving
sound long, padded, shiny, raised
metal platform connecting to a
smaller raised revolving metal
platform.

MT BLUE Area. like booky
joint. Young men (in 30s)
white shirts, no coats
are discussing talking and
working. Several machine
noise here. Many of the
men are grouped around on
desk looking at something

ORANGE AREA. JUST OFF
BLUE AREA. Entered from
BLUE area by going through
2 doors. Orange area consist
of rows of small cubicles

(officer?)

POLKA DOT CHAIR AREA.

Consists of a group of polka dot chair looking objects (See SKETCH) in a circle ~~that~~ facing each other.

In the corner is an oblong oval device, which is low and has a sliding or opening front there is a cylindrical attachment on top. Device looks like an ice machine for dwarfs.